

Application of Mathematical Components to probabilities and program formalization

Reynald Affeldt

Nat. Inst. of Advanced Industrial Science and Technology (AIST), Tokyo, Japan

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This Talk

- ▶ We have been interested in applying formal verification to information security
- ▶ We have been led to look at topics such as information theory, error-correcting codes, probabilistic programs, etc.
- ▶ We would like to report on a few formal theories that might be of general interest
- ▶ The common topic is probability, the work spans several years
- ▶ Our message is that MATHCOMP has been providing us with a reliable environment for our experiments

Outline

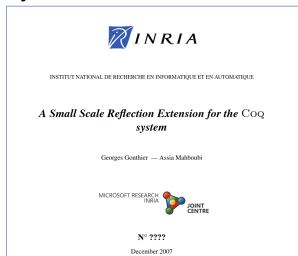
Information Theory using MATHCOMP

Monadic Equational Reasoning for Probabilistic Programs

Formal Semantics for Statistical Modeling

SSREFLECT Early Adopters?

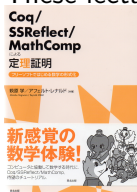
- ▶ Starting in 2004, we were working on formal proof of imperative programs in COQ using separation logic
- ▶ We were facing productivity issues that we failed to analyze correctly
- ▶ By chance, we ran into



and realized that many of our concerns were addressed by
SSREFLECT

SSREFLECT/MATHCOMP in Japan

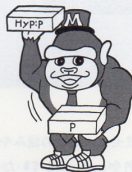
1. We have been trying to promote MATHCOMP in Japan with lectures
2. These lectures turned into a book in 2018



3. In this book, tactics are given mascots, e.g.:

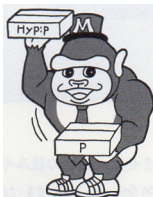
3.2 タクティク $\text{move} \Rightarrow$, $\text{move}:$,
 $\text{move} \Rightarrow$, $\text{move}/$

タクティク $\text{move} \Rightarrow$, $\text{move}:$ はサブゴールとコンテキスト
間の型・変数・関数などを移動します(→表 3.2).



The SSREFLECT Zoo According to

move



view



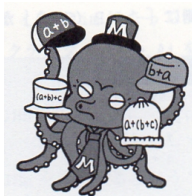
case



rewrite



elim



apply



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Fundamental Questions Answered Information Theory

1. What is the ultimate data compression rate¹?
2. What is the ultimate encoding rate² for communication?

Setting:

- ▶ a source is a probability distribution
- ▶ a channel is a stochastic matrix
(e.g., the binary symmetric channel $\begin{bmatrix} 1-p & p \\ p & 1-p \end{bmatrix}$)

Shannon answered the fundamental questions in 1948:

1. Source coding theorem: One cannot minimize the compression rate below the *entropy*
2. Channel coding theorem: One cannot maximize the encoding rate beyond the *capacity* of a channel

¹compressed bitstring size / original message size

²original message size / encoded message size

Information Theory: Basic Definitions [CT01]

- ▶ The **entropy** of a random variable taking n values with probabilities p_i is $H = -\sum_{i=0}^{n-1} p_i \log p_i$
- ▶ Given two probability mass functions p and q , the *divergence* is $D(p||q) = \sum_{x \in \mathcal{X}} p(x) \log \frac{p(x)}{q(x)}$
- ▶ The *mutual information* between two random variables X, Y with joint probability mass function $p(x, y)$ and marginals $p(x)$ and $p(y)$ is $I(X; Y) = D(p(x, y)||p(x)p(y))$
- ▶ Consider an input X and an output Y . A channel is a conditional probability distribution $p_{Y|X}(y|x)$. The **capacity** is $C = \max_{p(x)} I(X; Y)$, $p(x)$ ranging over all the input distributions

⇒ It looks like a good fit for SSREFLECT's iterated operators [BGBP08]

Finite Probabilities with SSREFLECT and COQ

(We are in 2009)

Finite probability theory with the iterated operators and the finite sets of MATHCOMP and the real numbers of COQ:

- ▶ Distributions over a finite type:

```
Record fdist (A : finType) := mk {  
  f :> A ->R+ ;  
  _ : \sum_(a in A) f a == 1 :> R }.
```

- ▶ Probability of an event E given a distribution P:

```
Definition Pr P (E : {set A}) := \sum_(a in E) P a.
```

- ▶ Random variables:

```
Definition RV U T (P : fdist U) := U -> T.
```

- ▶ Distribution of a random variable X: $\text{Pr}[X = a]$,
shortcut for $\text{Pr } P (X @^{-1}: [\text{set } a])$ or for
 $\text{fdistmap } X P a$

Information Theory with MATHCOMP

Overview

Starting from:

- ▶ $H = - \sum_{i=0}^{n-1} p_i \log p_i$

Definition entropy := $-\sum_{(a \text{ in } A)} P a * \log (P a)$.

- ▶ $\sum_{x \in \mathcal{X}} p(x) \log \frac{p(x)}{q(x)}$

Definition div := $\sum_{(a \text{ in } A)} P a * \log (P a / Q a)$.

- ▶ $D(p(x, y) || p(x)p(y))$

Definition mutual_info := $D(PQ || PQ^{-1} \times PQ^2)$.

We completely formalized an introductory textbook to information theory:

- ▶ Shannon's theorems [AH12, AHS14]
- ▶ Error-correcting codes (Hamming, BCH, Reed-Solomon, LDPC) [AG15, AGS20b]
- ▶ Presentations to information theorists [OHA14, AGS16, AGS18]

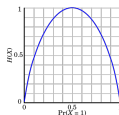


Convexity of Information-theoretic Definitions

Statements from [CT01]

Theorem

$H(p)$ is a concave function of p .



Entropy of a binary distribution

Theorem

$D(p||q)$ is convex in the pair (p, q) , i.e., if (p_1, q_1) and (p_2, q_2) are pairs of probability mass functions, then

$$D(\lambda p_1 + (1 - \lambda)p_2 || \lambda q_1 + (1 - \lambda)q_2) \leq \lambda D(p_1 || q_1) + (1 - \lambda)D(p_2 || q_2)$$

for all $0 \leq \lambda \leq 1$.

Theorem

Let $(X, Y) \sim p(x, y) = p(x)p(y|x)$. The mutual information $I(X; Y)$ is a concave function of $p(x)$ for fixed $p(y|x)$ and a convex function of $p(y|x)$ for fixed $p(x)$.

Convex Space

A *convex space* is a carrier together with a family of binary operators $a \triangleleft p \triangleright b$ with $0 \leq p \leq 1$ such that [Sto49, Fri09]:

- ▶ $a \triangleleft 0 \triangleright b = b$
- ▶ $a \triangleleft p \triangleright a = a$ (idempotence)
- ▶ $a \triangleleft p \triangleright b = b \triangleleft 1 - p \triangleright a$ (skewed commutativity)
- ▶ $a \triangleleft p \triangleright (b \triangleleft q \triangleright b) = (a \triangleleft r \triangleright b) \triangleleft s \triangleright c$ (quasi-associativity)
with $s = \overline{\overline{p}q}$ and $r = \frac{p}{s}$ (where $\overline{x} = 1 - x$)

Examples: real numbers ($pa + (1 - p)b$), functions to a convex space, finite distributions, etc.

Allows for generic definitions (U convex space, V ordered convex space):

- ▶ $f : U \rightarrow U'$ is affine $\stackrel{\text{def}}{=} \forall a, b, 0 \leq p \leq 1, f(a \triangleleft p \triangleright b) = f(a) \triangleleft p \triangleright f(b)$
- ▶ $f : U \rightarrow V$ is convex $\stackrel{\text{def}}{=} \forall a, b, 0 \leq p \leq 1, f(a \triangleleft p \triangleright b) \leq f(a) \triangleleft p \triangleright f(b)$
- ▶ also convex sets and hulls

Convex Space in MATHCOMP

Conveniently defined using HIERARCHY-BUILDER [CST20]:

1. Declare an interface:

```
HB.mixin Record isConvexSpace (T : Type) := {  
  _ <| _ |> _ : forall p, T -> T -> T ;  
  conv1 : forall a b, a <| 1%:pr |> b = a ;  
  convmm : forall p a, a <| p |> a = a ;  
  convC : forall p a b, a <| p |> b = b <| p.~%:pr |> a ;  
  convA : forall (p q : prob) (a b c : T),  
    a <| p |> (b <| q |> c) =  
    (a <| [r_of p, q] |> b) <| [s_of p, q] |> c }.
```

2. Declare a structure:

```
#[short(type=convType)]  
HB.structure Definition ConvexSpace := {T of isConvexSpace T }.
```

3. Build instances: any lmodType (and thus real numbers), the type “fdist A”, the type “A -> fdist B”, etc.

Application of Convex Spaces to Information Theory

- ▶ Short statements for convexity properties of information theoretic definitions:

- ▶ **Lemma** `entropy_concave` :
`concave_function (fun P : fdist A => `H P).`

- ▶ **Lemma** `mutual_information_concave W` :
`concave_function (fun P => mutual_info (P `X W)).`

where $P \text{ `X } W$ is the product distribution $\lambda(x, y). P_x \cdot W_y$

- ▶ **Lemma** `mutual_information_convex P` :
`convex_function`
`(fun W : A -> fdist B => mutual_info (P `X W)).`

Real Cones

A practical tool to reason about convexity

- ▶ In a convex space, quasi-associativity and skewed commutativity make for cumbersome symbolic computations
- ▶ It is actually possible to transpose such computations into *real cones* where addition is commutative and associative [VW06]:

```
HB.mixin Record isQuasiRealCone A := {
  addpt : A -> A -> A ;
  zero : A ;
  addptC : commutative addpt ;
  addptA : associative addpt ;
  addpt0 : right_id zero addpt ;
  scalept : R -> A -> A ;
  scale0pt : forall x, scalept 0 x = zero ;
  scale1pt : forall x, scalept 1 x = x ;
  scaleptDr : forall r, {morph scalept r : x y / addpt x y >-> addpt x y}
  scaleptA : forall p q x, 0 <= p -> 0 <= q ->
    scalept p (scalept q x) = scalept (p * q) x }.
```

```
HB.mixin Record isRealCone A of isQuasiRealCone A := {
  scaleptDl : forall p q x, 0 <= p -> 0 <= q ->
    scalept (p + q) x = addpt (scalept p x) (scalept q x) }.
```

From Convex Spaces to Real Cones

Consider the following inductive type:

Inductive scaled (A : Type) := Scaled of Rpos & A | Zero.

When A is a convex space:

- ▶ scaled A can be equipped with a real cone structure (take $\text{addpt}(\text{Scaled } r \ x) (\text{Scaled } q \ y)$ to be $(r + q)(x \triangleleft \frac{r}{r+q} \triangleright y)$)
- ▶ scaled A can be equipped with a convex space structure (take $x \triangleleft p \triangleright y$ to be $\text{addpt}(\text{scaleft } p \ x) (\text{scaleft } (1 - p) \ y)$ [VW06])

We can transpose symbolic computations using the fact that Scaled 1 is injective and affine:

- ▶ $a \triangleleft |p| \triangleright b$
→ $\text{Scaled } 1 \ a \triangleleft |p| \triangleright \text{Scaled } 1 \ b$
→ $\text{addpt}(\text{scaleft } p \ (\text{Scaled } 1 \ a)) (\text{scaleft } (1 - p) \ (\text{Scaled } 1 \ b))$
where addition is associative and commutative

See INFO_{THEO} online or [AGS20a] for details

Outline

Information Theory using MATHCOMP

Monadic Equational Reasoning for Probabilistic Programs

Formal Semantics for Statistical Modeling

Monadic Equational Reasoning

This is an approach to verify programs with effects using equational reasoning [GH11]

- ▶ effects are represented by monad interfaces with typically:
 - ▶ an operator (failure, arbitrary choice, probabilistic choice, etc.)
 - ▶ rewriting laws in the form of equations
- ▶ monad interfaces can **inherit** from other interfaces and can be **combined**

Our starting idea:

- ▶ build a hierarchy of interfaces using packed classes [GGMR09]
- ▶ use SSREFLECT's `rewrite` [GT12] to perform equational reasoning

Example of Monadic Laws

Reminder

Monad laws (two operators: $ret(\cdot)$ and $\cdot \gg= \cdot$):

1. $ret(a) \gg= f = f a$ (left neutral)
2. $m \gg= (\lambda x.ret(x)) = m$ (right neutral)
3. $(m \gg= f) \gg= g = m \gg= (\lambda x.f x \gg= g)$ (associativity)

Arbitrary choice (one operator: $\cdot \square \cdot$):

1. $(m_1 \square m_2) \square m_3 = m_1 \square (m_2 \square m_3)$ (associativity)
2. $(m_1 \square m_2) \gg= k = (m_1 \gg= k) \square (m_2 \gg= k)$
(left-distributivity of bind w.r.t. arbitrary choice)

etc.

Functors and Monads with HIERARCHY-BUILDER

- ▶ We consider Coq's `Type` to be the category **Set** of sets and functions [TJ16]
- ▶ Let us start with functors:
 - ▶ action on objects: `F : Type -> Type` (carrier)
 - ▶ action on morphisms: `actm` below

```
HB.mixin Record isFunctor (F : Type -> Type) := {  
  actm : forall A B, (A -> B) -> F A -> F B;  
  functor_id : FunctorLaws.id actm ;  
  functor_o : FunctorLaws.comp actm }.
```

- ▶ Next, monads (ret/bind interface):

```
HB.factory Record isMonad_ret_bind (F : Type -> Type) := {  
  ret' : forall A, A -> F A ;  
  bind : forall A B, F A -> (A -> F B) -> F B ;  
  bindretf : BindLaws.left_neutral bind ret' ;  
  bindmret : BindLaws.right_neutral bind ret' ;  
  bindA : BindLaws.associative bind }.
```

The Interface of the Probability Monad

Probability monad:

- ▶ extends the type of `Monad`
- ▶ similar interface to convex spaces
- ▶ with left-distributivity of `bind` w.r.t. probabilistic choice

```
HB.mixin Record isMonadProb (M : Type -> Type) of Monad M := {  
  _ <| _ |> _ : forall p T, M T -> M T -> M T ;  
  choice0 : forall T a b, a <| 0 |> b = b ;  
  choiceC : forall T p a b, a <| p |> b = b <| 1 - p |> a ;  
  choicemm : forall T p, idempotent (_ <| p |> _) ;  
  choiceA : forall T p q r s a b c,  
    p = r * s -> 1 - s = (1 - p) * (1 - q) ->  
    a <| p |> (b <| q |> c) = (a <| r |> b) <| s |> c ;  
  
  choice_bindDl : forall p a b,  
    (a <| p |> b) >>= f = (a >>= f) <| p |> (b >>= f) }.
```

Model of the Probability Monad

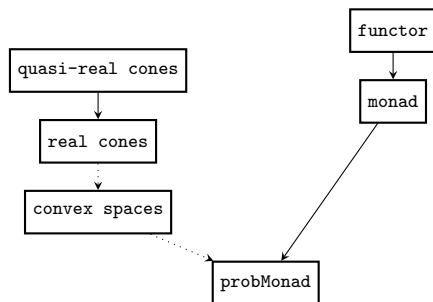
The interface do have an implementation

- ▶ Finite distributions do not form a monad because `fdist : finType -> Type` is not an endofunction
- ▶ Hence *finitely-supported distributions* with `finmap` [CS15]:

```
Record fsdist (A : choiceType) := mk {  
  f :> {fsfun A -> R with 0} ;  
  _ : all (fun x => 0 <b f x) (finsupp f) &&  
    \sum_(a <- finsupp f) f a == 1}.
```

- ▶ The required operators ($ret(\cdot)$, $\cdot \gg \cdot$, $\cdot \triangleleft \cdot \triangleright \cdot$):
 - ▶ `fsdist1 : forall A : choiceType, A -> {dist A}`
 $\stackrel{def}{=} [fsfun b \text{ in } [fset a] => 1 \mid 0]$
 - ▶ `fsdistbind : forall A B : choiceType, {dist A} -> (A -> {dist B}) -> {dist B}`
 $\stackrel{def}{=} \lambda b. \sum_{a \in \text{supp}(d)} d(a) \times (f(a))(b) \text{ over } \bigcup_{x \in f(\text{supp}(d))} \text{supp}(x)$
 - ▶ `fsdist_conv : forall A : choiceType, prob -> {dist A} -> {dist A} -> {dist A}`
 $\stackrel{def}{=} \lambda a.p d_1(a) + (1 - p) d_2(a) \text{ over } \text{supp}(d_1) \cup \text{supp}(d_2)$

The Start of a Hierarchy of Effects



Solid arrow: inherits

Dotted arrow: uses

Probabilistic Program Verification using Rewriting

A biased coin with probability p :

Definition `bcoin` $\{M : \text{probMonad}\}$ $p : M \text{ bool} := \text{Ret } T <| p |> \text{Ret } F$.

Simple statement:

Definition `two_coins` $p \ q : M (\text{bool} * \text{bool}) :=$
`do a <- bcoin p; do b <- bcoin q; Ret (a, b)`.

Lemma `two_coinsE` $p \ q : \text{two_coins } p \ q = \text{two_coins } q \ p$.

Proof:

```
rewrite /two_coins /bcoin.  
  (Ret T <|p|> Ret F) >>=  
  (fun a => (Ret T <|q|> Ret F) >>= (fun b => Ret (a, b)))  
rewrite ![in LHS] (choice_bindDl, bindretf).  
  (* choice_bindDl -> probability monad law *)  
  (* bindretf = ret x >= f = f x -> monad law *)  
  (Ret (T, T) <|q|> Ret (T, F)) <|p|> (Ret (F, T) <|q|> Ret (F, F))  
rewrite -choiceACA.  
  (* interchange <|p|> <|q|> -> real cones *)  
  (Ret (T, T) <|p|> Ret (T, F)) <|q|> (Ret (F, T) <|p|> Ret (F, F))  
...
```

Examples Formalized with The MONAE Library



- ▶ tree relabeling [GH11], Spark aggregation [Mu19b], Monty-Hall problem [GH11, Gib12]
- ▶ n-queens [GH11], completed by [Mu19a] (we fixed an earlier version of the latter)
- ▶ quicksort [MC20] (we completed a pre-existing formalization in Agda)
- ▶ Jaskelioff's theory of modular monad transformers [Jas09] (we actually proposed a fix for this theory)

Experiments documented in the following papers
[ANS19, AN21, AGNS21, SA22]

Combination of Monad Interfaces Can be Difficult

It was observed in [ASCG16] that [GH11] contains a mistake³:

- ▶ right-distributivity of bind over probabilistic choice
 $m \gg \lambda x. (k x \triangleleft p \triangleright k' x) = (m \gg k) \triangleleft p \triangleright (m \gg k')$
combined with
- ▶ distributivity of probabilistic choice over arbitrary choice
 $m \triangleleft p \triangleright (a \square b) = (m \triangleleft p \triangleright a) \square (m \triangleleft p \triangleright b)$

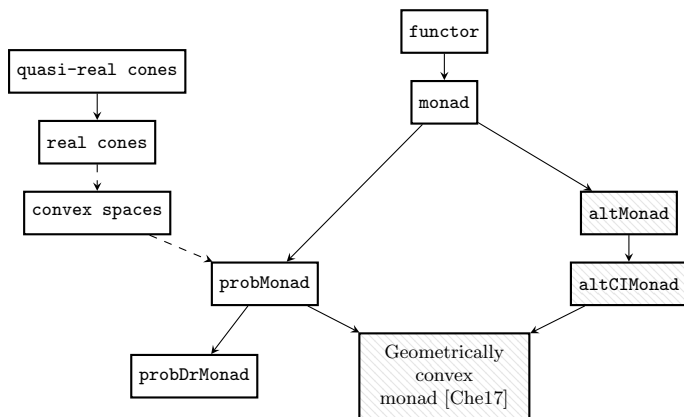
result in a degenerated theory:

- ▶ distributivity of arbitrary choice over probabilistic choice
 $m \square (a \triangleleft p \triangleright b) = (m \square a) \triangleleft p \triangleright (m \square b)$
- ▶ which implies $a \triangleleft p \triangleright b = a \triangleleft q \triangleright b$ for all $p, q \in]0; 1[$
[KP17, Thm A.3]

⇒ It is important to provide implementations for interfaces

³We checked with MONAE that [GH11] was not relying on this mistake.

Hierarchy of Effects (cont'd)



The `probDrMonad` adds:

$$\triangleright m \gg \lambda x. (k x \triangleleft p \triangleright k' x) = (m \gg k) \triangleleft p \triangleright (m \gg k')$$

The geometrically convex monad adds:

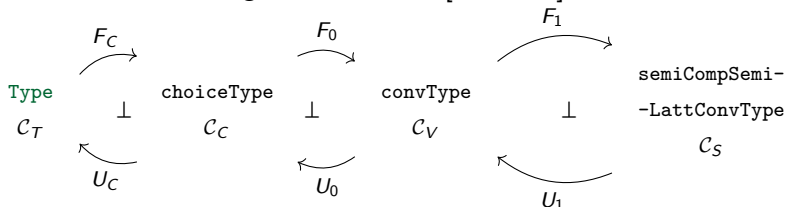
$$\triangleright m \triangleleft p \triangleright (a \square b) = (m \triangleleft p \triangleright a) \square (m \triangleleft p \triangleright b)$$

Model of the Geometrically Convex Monad

What is a computation in this monad?

- ▶ Gibbons observes that it should be a convex-closed sets of probability distributions [Gib12]
- ▶ Cheung provides a construction using adjunctions between categories [Che17]

We formalized Cheung's construction [AGNS21]:



This relies on an extension of MONAE with *concrete categories* (to go beyond **Set**)

Ask Takafumi here in this room! →



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Statistical Model as Probabilistic Programs

- ▶ Example: guessing whether or not today's a weekday by looking at the number of buses passing by [Sta20]

```
normalize (  
  let x = sample (bernoulli (2 / 7)) in  
  let r = if x then 3 else 10 in  
  let _ = score (r ^ 4 / 4! * e ^ (- r)) in  
  return x)
```

- ▶ Intuitive explanation:
 - ▶ **sample** takes a probability measure
 - ▶ **normalize** returns a probability measure
 - ▶ **score** (f x) means that we observe x from the distribution corresponding to the density f
 - ▶ here, observe 4 from the Poisson distribution (of density $\frac{r^k}{k!} e^{-r}$)
- ▶ Problem: existing formalizations in Coq use axioms [HcS19, ZA22]

Formalization of Kernels using MATHCOMP-ANALYSIS

Staton proposed a semantics for programs with sampling, scoring, and normalization using *s-finite kernels* [Sta17]

Definition:

- ▶ A kernel $X \rightsquigarrow Y$ is a function $k : X \rightarrow \Sigma_Y \rightarrow [0, \infty]$ such that
 1. for all x , $k x$ is a measure
 2. for all measurable set U , $x \mapsto k x U$ is measurable

Reminder: measure theory in MATHCOMP-ANALYSIS [AC22]

measurable spaces	type measurableType
measure	type {measure set T -> \bar R}
measurable functions	predicate measurable_fun

Formal definition of kernel (notation $R.\text{-ker } X \rightsquigarrow Y$):

```
HB.mixin Record isKernel
```

```
  X Y R (k : X -> {measure set Y -> \bar R}) :=  
  { measurable_kernel :  
    forall U, measurable U -> measurable_fun setT (fun x => k x U) }.
```

S-Finite and Finite Kernels

A circular-looking definition

Definition:

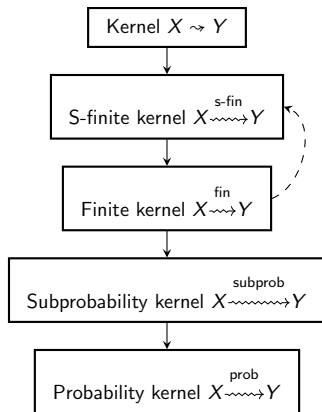
- ▶ A kernel $k : X \rightsquigarrow Y$ is *finite* when $\exists r$ s.t. $\forall x, k x Y < r$
(uniformly upper bounded)
- ▶ A kernel k is *s-finite* when there exists a sequence of finite kernels s such that $k = \sum_{i=0}^{\infty} s_i$

Circularity?

- ▶ s-finite kernels are more general than finite kernels
(so they should be defined first)
- ▶ finite kernels are needed to define s-finite kernels. . .

Wanted: Hierarchy of Kernels

To implement Staton's semantics of probabilistic programs



S-Finite and Finite Kernels

A recipe using HIERARCHY-BUILDER

1. Interface for s-finite kernels using a predicate for finite kernels:

```
HB.mixin Record Kernel_isSFinite_subdef
  X Y R (k : X -> {measure set Y -> \bar R}) := {
  sfinite_subdef : exists2 s : (R.-ker X ~> Y)^nat,
  forall n, measure_fam_uub (s n) &
  forall x U, measurable U -> k x U = kseries s x U }.
```

Notation: $R.-sfker X \sim Y$, inherits from $R.-ker X \sim Y$

2. Interface for finite kernels:

```
HB.mixin Record SFiniteKernel_isFinite
  X Y R (k : X -> {measure set Y -> \bar R}) :=
  { measure_uub : measure_fam_uub k }.
```

Notation: $R.-fker X \sim Y$, inherits from $R.-sfker X \sim X$

3. Definitive interface for s-finite kernels:

```
HB.factory Record Kernel_isSFinite
  X Y R (k : X -> {measure set Y -> \bar R})
  of isKernel _ _ _ _ k := {
  sfinite : exists s : (R.-fker X ~> Y)^nat,
  forall x U, measurable U -> k x U = kseries s x U }.
```

Composition of S-finite Kernels

The main property of s-finite kernels is that they are stable by composition (this provides a semantics for `let x := e in e'`)

- ▶ Given $l : X \rightsquigarrow Y$ and $k : X \times Y \rightsquigarrow Z$, the composition $l \boxed{;} k$ is defined by

$$\lambda x U. \int_y k(x, y) U(\mathbf{d}l x)$$

- ▶ Reminder: integral theory in MATHCOMP-ANALYSIS [AC22]

$$\boxed{\int_{x \in A} f(x) (\mathbf{d}\mu) \quad \backslash \text{int} [\mu] _ (x \text{ in } A) f x}$$

- ▶ Formal definition of composition:

Definition $k \text{comp } l \ k \ x \ U := \backslash \text{int} [l \ x] _ y \ k \ (x, y) \ U.$

- ▶ Staton proved that the composition of s-finite kernels is a s-finite kernel [Sta17]. He skipped the proof that it is a kernel. It is not trivial but it can be achieved it by adapting existing lemmas from Fubini's theorem available in MATHCOMP-ANALYSIS.

Semantics of Sampling using S-finite Kernels

For illustration

What is the semantics of `sample (bernoulli (2 / 7))`?

1. Build the measurable space of probability measures `pprobability Y R`
 - ▶ generated from the set of probability measures μ such that $\mu(U) < r$ for all measurable sets U and $0 \leq r \leq 1$
 - ▶ The type `X -> pprobability Y R` is essentially `X -> {measure set Y -> \bar R}`
2. `P : X -> pprobability Y R` is a kernel
 - ▶ for any measurable set U , `fun x => P x U` is measurable
3. `P : X -> pprobability Y R` is a probability kernel
 - ▶ because for all x , `P x setT = 1`
 - ▶ it is therefore automatically a s-finite kernel
4. For our example, take for P the (constant) Bernoulli probability measure (built out of Dirac measures)

Staton's Buses in Coq

```
normalize (  
  let x = sample (bernoulli (2 / 7)) in  
  let r = if x then 3 else 10 in  
  let _ = score (r ^ 4 / 4! * e ^ (- r)) in  
  return x)
```



```
Definition kstaton_bus : R.-sfker T ~> mbool :=  
  letin (sample (bernoulli p27))  
  (letin  
    (letin (ite var2of2 (ret k3) (ret k10))  
      (score (measurable_fun_comp mh var3of3)))  
    (ret var2of3)).  
(* NB: density function parameterized,  
  "De Bruijn indices" for variables *)  
Definition staton_bus := normalize kstaton_bus.
```

Symbolic Evaluation of Statistical Models

We can evaluate a model to a distribution:

```
Lemma staton_busE P (t : R) U :  
  let N := ((2 / 7) * poisson4 3 + (5 / 7) * poisson4 10)%R in  
  staton_bus mpoisson4 P t U =  
  ((2 / 7)%:E * (poisson4 3)%:E * \d_true U +  
   (5 / 7)%:E * (poisson4 10)%:E * \d_false U) * N^-1%:E.
```

(Proof by rewriting)

In mathematical notation:

$$\frac{2}{7} \frac{3^4}{4!} e^{-3} \delta_1 + \frac{5}{7} \frac{10^4}{4!} e^{-10} \delta_0 = 0.780369 \delta_1 + 0.219631 \delta_0$$

So it is more likely that we are in the weekend

Commutativity Property of Probabilistic Programs

The main motivation for Staton's work

Is the following program transformation correct?

```
let x := t in      ↔      let y := u in
let y := u in      let x := t in
ret (x, y)         ret (x, y)
```

This is a consequence of Tonelli-Fubini's theorem for *s-finite measures*:

(* f measurable non-negative, m1, m2 s-finite *)

Lemma sfinite_fubini :

```
\int[m1]_x \int[m2]_y f (x, y) =
\int[m2]_y \int[m1]_x f (x, y).
```

(This is a consequence of Tonelli-Fubini's theorem for σ -finite measures—the one you find in a standard undergraduate textbook on integration).

Conclusion

The MATHCOMP project has been providing us with

- ▶ good tactic support
(e.g., `rewrite` in monadic equational reasoning)
- ▶ a rich, stable, flexible framework (we could combine MATHCOMP and the COQ standard library)
- ▶ libraries (`finmap`, `MATHCOMP-ANALYSIS`)
- ▶ methodologies (packed classes, naming conventions)
- ▶ tools (`HIERARCHY-BUILDER`)

which let us

- ▶ develop original formalizations (`INFOTHEO`, `MONAE`)
- ▶ develop libraries for (probabilistic) program verification
- ▶ fix existing pencil-and-paper proofs
- ▶ retrofit results to MATHCOMP (in particular `MATHCOMP-ANALYSIS`)

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